

ZINGO VOLUNTEERS

1. The clubhouse tables, chairs, etc. will be set up for you by teens assigned by the Zingo chairperson. These teens will be paid from the moneys collected (or in points which will be recorded by Zingo chairperson. Write names down and give to Teen Advisor).
2. Zingo begins at 7:30 and ends at 9:00- please try to arrive by 7:00 to set up. You will be given \$5.00 in coins for change- zingo cards are 25¢ each. Mystery cards are 25¢. Write child's name and mystery number off back of card on slip of paper.
3. Set up a dozen or more prizes on the stage
4. Check the numbers in the set of zingo balls
5. Children are admitted in at 7:15
6. Maintain discipline at all times- do not call numbers if there is excessive noise. Any child causing continued disturbances may be told to leave- use your judgment.
7. Winners may select prizes ONLY from those on display. Permit only the winner to come up to make a choice.
8. Try to give about 50-75 prizes away.
9. Call numbers slow and loud, keeping in mind the youngest children. Teens will write the numbers on the chalkboard.
10. No one is permitted on stage during zingo or intermission
11. Play two (2) regular games (down, across, or diagonal) and a special such as X, T, or L. You may also play a round robin or fill the board. You may continue a game to have more than one winner if you wish.
12. Children may leave at any time to go to the store.
13. **MYSTERY GAME:** Children purchase mystery card as they enter- cost: 25¢ each. Write the child's name on the back of the card. Play the mystery game at 8:00. Mystery game should always be the letters H, I, L, N, T or X . Everyone plays this game. If a child who did not purchase a mystery card wins, he chooses a regular prize. Continue playing for the mystery prize. Try to give away only one mystery prize. However, if more than one child wins then two prizes are given. The mystery prize is won only with a card with the child's name on back.
14. After zingo is completed, collect cards and put everything away. Wait for teens to clean up and pay them from the moneys collected. Lock up. Turn in money to Zingo chairperson the following day. Key is returned to the president.